

L Number	Hits	Search Text	DB	Time stamp
16	98	((display\$4 or determin\$4) near10 ((object\$1 or ball\$1 or player\$1) near10 (location\$1 or position\$1))) and ((sensor\$1 or transmitter\$1) near10 (attach\$4 or embed\$5) near10 (object\$1 or ball\$1 or player\$1))) and antenna\$1 and receiver\$1	USPAT; US-PGPUB; EPO; JPO	2004/06/30 09:15
17	22	((spac\$4 near3 antenna\$1) near10 phase\$1) and ((display\$4 or determin\$4 or find\$4 or monitor\$4 or track\$4) near10 ((object\$1 or ball\$1 or player\$1) near10 (location\$1 or position\$1)))	USPAT; US-PGPUB; EPO; JPO	2004/06/30 09:17
18	205	((display\$4 or determin\$4 or find\$4 or monitor\$4 or track\$4) near10 ((object\$1 or ball\$1 or player\$1) near10 (location\$1 or position\$1))) and ((antenna\$1 and receiver\$1 and (phase adj lock\$3 adj loop\$1)) and (phase near5 (detect\$5 or difference\$1)))	USPAT; US-PGPUB; EPO; JPO	2004/06/30 09:21
19	39	((display\$4 or determin\$4) near10 ((object\$1 or ball\$1 or player\$1) near10 (location\$1 or position\$1))) and ((sensor\$1 or transmitter\$1) near10 (attach\$4 or embed\$5) near10 (object\$1 or ball\$1 or player\$1))) and (phase near10 (detect\$5 or (locked adj3 loop\$1)))	USPAT; US-PGPUB; EPO; JPO	2004/06/30 09:21
20	205	((display\$4 or determin\$4 or find\$4 or monitor\$4 or track\$4) near10 ((object\$1 or ball\$1 or player\$1) near10 (location\$1 or position\$1))) and ((antenna\$1 and receiver\$1 and (phase adj lock\$3 adj loop\$1)) and (phase near5 (detect\$5 or difference\$1)))	USPAT; US-PGPUB; EPO; JPO	2004/06/30 09:37